

Comments on the Wraith Scheme Source Distributions:
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In order from oldest to newest:

1) I released the distribution six days early. I did not change the posted release day on my web site because there are several places in the documentation where that date is mentioned, and I wanted everything to be consistent.

2) There is one kind of error in path and file names that is very hard for me to check. Under MacOS, file and path names are not case sensitive. Thus to the Macintosh, "/Users/JayFreeman/foo" and "/Users/JayFreeman/Foo" are the same path. That means that if I have made a capitalization error in any path or file name in the released distribution, and you try to use that distribution on another Unix implementation, there will probably be some error of the "file not found" variety. If you find any of these, let me know.

3) I have released a bug-fixer, Wraith Scheme 2.01 beta, for a bug that affects Wraith Scheme 2.00 when run on some Macintoshes. See the README file that accompanies Wraith Scheme 2.01 beta for a description of the source changes between Wraith Scheme 2.00 and Wraith Scheme 2.01 beta -- three lines in one file. (Wraith Scheme 2.01 beta will probably not go non-beta; I will incorporate the source code changes into the next major version of the 64-bit implementation of Wraith Scheme, which will probably be 2.10).

4) I released the distribution for Wraith Scheme 2.10 six days early. I did not change the posted release day on my web site because there are several places in the documentation where that date is mentioned, and I wanted everything to be consistent.

5) I released the distribution for Wraith Scheme 2.11 two days early. I did not change the posted release day on my web site because there are several places in the documentation where that date is mentioned, and I wanted everything to be consistent.

6) The essence of the bug fix that required Wraith Scheme 2.11 to replace Wraith Scheme 2.10 is three lines in the file "SchemeFunctions9.c++", in the "source" directory. A diff of the new version of that file against the old one follows:

```
2019,2020c2019,2020
```

```
<   sLength = position - ((Byte *) (theDescriptor->absoluteAddress) +  
theOffset);
```

```

<    makeString( (Text *)(theDescriptor->absoluteAddress) + theOffset );
---
>    sLength = position - (Byte *)(theDescriptor->absoluteAddress);
>    makeString( (Text *)(theDescriptor->absoluteAddress) );
2058c2058
<    strcpy( (Text *)(theDescriptor->absoluteAddress) + theOffset, (Text*)
(R.u.a + 1) );
---
>    strcpy( (Text *)(theDescriptor->absoluteAddress), (Text*)(R.u.a +
1) );

```

7) The distribution for Wraith Scheme 2.12 contains a copy of the file "BootstrapOperations.s" which is incomplete. A diff showing the missing lines of code follows, and the absolute paths to the files indicated will need to be changed to correspond to your source tree.)

```

215a216,219
>  "/Users/JayFreeman/developer/Scheme/WraithScheme.64/SchemeSource/
Compiler/ReleasedCompilerCode.s"
>  "/Users/JayFreeman/developer/Scheme/WraithScheme.64/SchemeSource/
Compiler/ReleasedCompilerCode.Expanded.s")
>
> (macroexpand-file
>

```

This issue is of substance only if you attempt to change "ReleasedCompilerCode.s"; without the change, your modifications will not automatically show up in new builds of Wraith Scheme. I will fix this problem in the next release of Wraith Scheme. The file "BootstrapOperations.s" is located in the "SchemeSource" subdirectory of "WraithScheme.64".

8) I released the distribution for Wraith Scheme 2.13 and Pixie Scheme II 1.00 several days early. NOTE that just one distribution (disc image or tar file) contains the software for both of these programs; they are inextricably intertwined.

9) I have released a bug-fixer, Wraith Scheme 2.13.1, for a bug in Wraith Scheme 2.13. See the README file that accompanies Wraith Scheme 2.13.1 for a description of the source changes between Wraith Scheme 2.13 and Wraith Scheme 2.13.1.